

Patchbay

Send multiple audio channels to your LiveVoice event with only one computer.

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The Patchbay app simplifies streaming multiple local audio channels to the channels of your LiveVoice Event. The app allows for selecting from your computer's input sources, and directing them to your event's channels, that have been set up for importing audio.

Patchbay also allows to play audio files that are stored locally on your computer.

Workflow

Streaming audio from your local computer to your event can be organized into two separate tasks.

- Setting up the channel for receiving the stream in the admin web-interface
- Setting up the stream on your local computer using the Patchbay app.

Step 1: Prepare your channel(s) for importing audio

1. Use the admin web interface of your event to set up your channel(s).
2. Enable the [import audio feature](#) (PRO feature) in the settings of your desired target channel(s).
3. Pick **"RTP Listen RAW"** and note the destination address below.
You can **copy this address string**, as you will need it when using the Patchbay app later on.
4. In the channel list click the **"Start Importing"** button of the desired channel(s) to ensure that audio that is being received is also played on this channel.

Step 2: Configure Patchbay to stream from your local computer

For each channel you want to receive audio from your computer, you will set up a stream in the Patchbay app.

1. In the Patchbay app, click on "Add stream" and select this new stream from the list on the left.
2. Give the stream a descriptive name (possibly the same name as the channel in the web-interface you want to stream to).
3. Enter the destination address you noted from the channel you want to stream to. You can always look it up and copy it from the channel settings in the admin web-interface of your event.
4. Select the audio source you wish to receive audio from and send to LiveVoice.
5. Depending on the source, pick the input(s), and/or other options as appropriate.

6. 6.

Press the start button to start streaming the audio from the input to the LiveVoice backend. You should now be able to play the targeted channel in the LiveVoice web interface or any of the mobile clients.

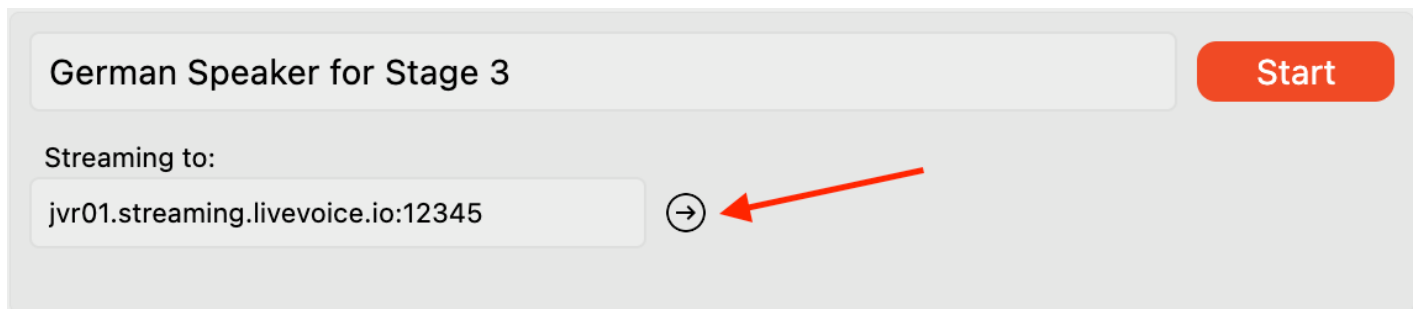
7. 7.

Repeat for every channel you wish to stream audio to.

Tips

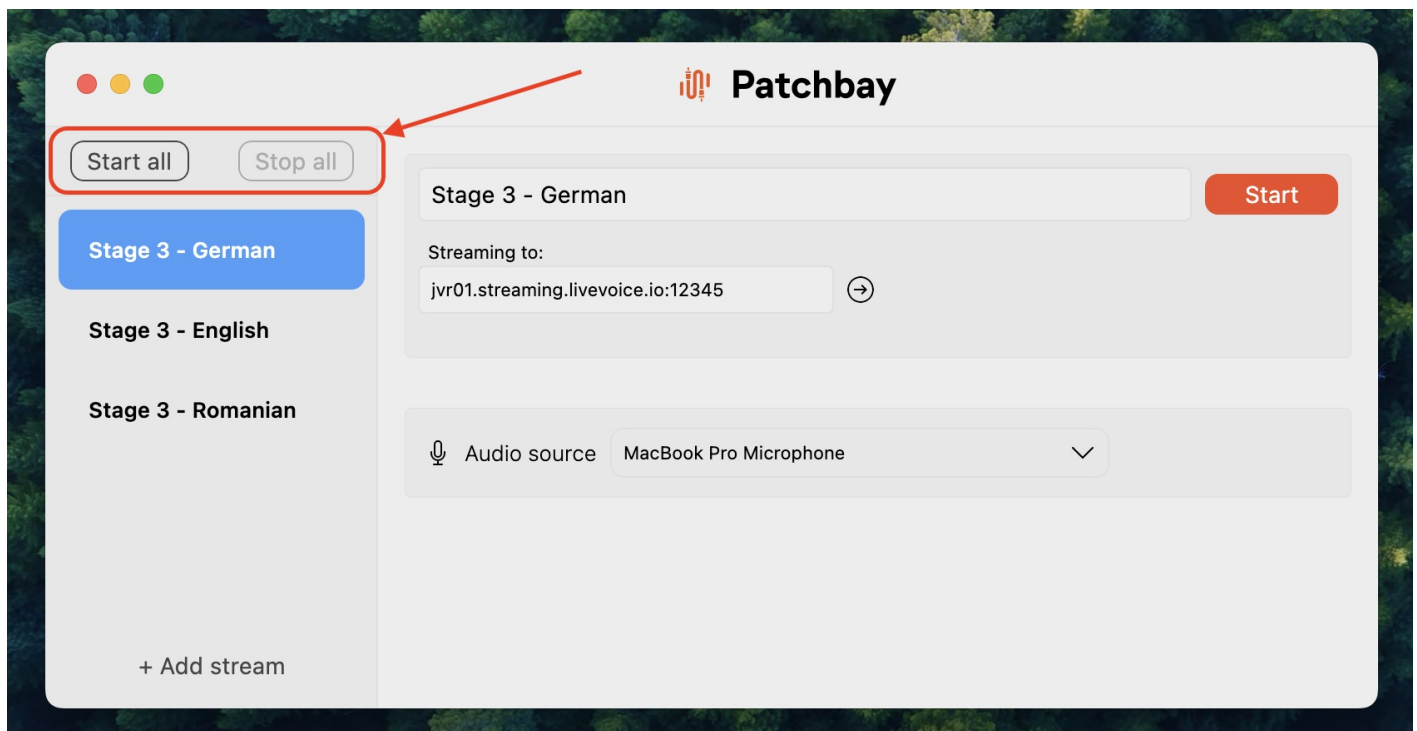
Verify Stream Destination

Once you enter the target address of your stream in the Patchbay interface, you can use the little "go-to" button next to it to open the channel this address corresponds to in the web interface of your event.



Start or Stop all Streams

Once you have set up all your channels, you can start and stop them all at once using the "start all" and "stop all" commands.



Patchbay is currently in Beta version therefore available only upon request and for Mac only.

[Contact our support](#) to find out more.